	ARMY RDT&E BUDGET ITEM JUS	STIFIC	CATION	(R2 E	xhibit)		Fe	ebruary 2	2004	
	ACTIVITY /anced Component Development and ypes		PE NUMBER 0603805 <i>A</i> System E	A - Comb	at Servi	ce Suppo	ort Conti	ol	PROJECT 091	
	COST (In Thousands)	FY 2003 Actual	FY 2004 Estimate	FY 2005 Estimate	FY 2006 Estimate		FY 2008 Estimate	FY 2009 Estimate	Cost to	Total Cost
091	CBT SVC SPT CONTRL SYS	827	5 8585	6366	8456	5765	8533	8472	·	76474

A. Mission Description and Budget Item Justification: The Battle Command Sustainment Support System (BCS3) is the logistical command and control (C2) system that reflects the Army's emphasis on Future Force warfighting capabilities giving commanders, for the first time, "actionable logistics information" in the form of an automated view of the battlefield coupled with the logistics positioning of supplies. BCS3 has immediate, high pay-off benefit to warfighters and additional future growth in its capabilities. BCS3 represents a major step forward in acquisition innovation coupling spiral development and the end-user in its design. It is the Army's maneuver sustainment C2 system – the fusion center — at all echelons brigade and above, fusing, for the first time, sustainment, in-transit, and force data to aid field commanders in making critical decisions. BCS3 is part of the bridge to Future Combat System and applies lessons learned from previous programs. BCS3 provides assured soldier support and is modular, tailorable, and scaleable to meet the full spectrum of operations (to include garrison, training, contingency and combat) and interoperates with Army Battle Command Systems (ABCS). BCS3 is a force multiplier – a precision tool for logistics planning and execution — that provides the soldiers and commanders with the necessary tools to succeed.

BCS3 development is based upon a "best of breed" concept that leverages recent demonstrated successes of the Logistics Common Operational Picture (LCOP) process in Operation Iraqi Freedom (OIF) as well as the core capabilities of its predecessor integrated into a single lightweight platform. BCS3 provides the latest available map based graphical representation of the current situation within the Area of Operation (AO) to include all friendly and enemy, locations, and unit status, and displays this operating picture with enhanced briefings and data management capabilities. BCS3 supports Joint requirements by providing the Army's portion of the Joint Logistics Common Relevant Operational Picture (LOG CROP). This system supports the Current to Future transition path of the Transformation Campaign Plan (TCP).

Accomplishments/Planned Program	FY 2003	FY 2004	FY 2005
Add Version 4.6.3 (Initial Combat power).	653	0	0
Add Version 4.6.3.1(ABCS 6.3D) Development	5477	5888	0
Support to Stryker Brigade Combat Team (SBCT)/Warfighting Experiments/Counter Attack Corps)	2145	1865	0
Support to Training Development(Performance Support System/Distributed Training (PSS/DTV).	0	832	0
BCS3 Development	0	0	0
LCOP Integration	0	0	1340
CAPES Integration	0	0	820

ARMY RDT&E BUDGET ITEM JUSTIFICATION (R2 Exhibit) February 2004 PE NUMBER AND TITLE PROJECT BUDGET ACTIVITY 4 - Advanced Component Development and 0603805A - Combat Service Support Control 091 **Prototypes** System Evaluation a

Accomplishments/Planned Program B(continued)	FY 2003	FY 2004	FY 2005
LCOP/JDLM Simulation	0	0	0
Continued Development of Joint, Logistic Info Systems(LIS) Interfaces and maintain interoperability requirements.	0	0	4206
Training Development	0	0	0
Operational Testing	0	0	0
Program Office	0	0	0
Totals	8275	8585	6366

B. Program Change Summary	FY 2003	FY 2004	FY 2005
Previous President's Budget (FY 2004)	8415	8682	8658
Current Budget (FY 2005 PB)	8275	8585	6366
Total Adjustments	-140	-97	-2292
Congressional program reductions			
Congressional rescissions			
Congressional increases			
Reprogrammings	-140	-97	
SBIR/STTR Transfer			
Adjustments to Budget Years			-2292

FY 2005 reduction due to "Good Enough" Program revisions.

ARMY RDT&E BUDGET ITEM JU	ISTIFICAT	ION (F	R2 Exh	ibit)		Feb	ruary 2	004	
BUDGET ACTIVITY 4 - Advanced Component Development and Prototypes	0603	MBER AND 8 805A - (: em Eval	Combat	Service a	Support	t Contro		PROJECT 091	
C. Other Program Funding Summary	FY 2003	FY 2004	FY 2005	FY 2006	FY 2007	FY 2008	FY 2009	ToCompl	TotalCost
Procurement, OPA 2 (W34600) Standardized Integrated Command Post Systems (SICPS) (BZ9962)	24314 1672	22032 0	11909 0	12485 0	12499 0	12500 0	12528 0	56354 0	189128 3739

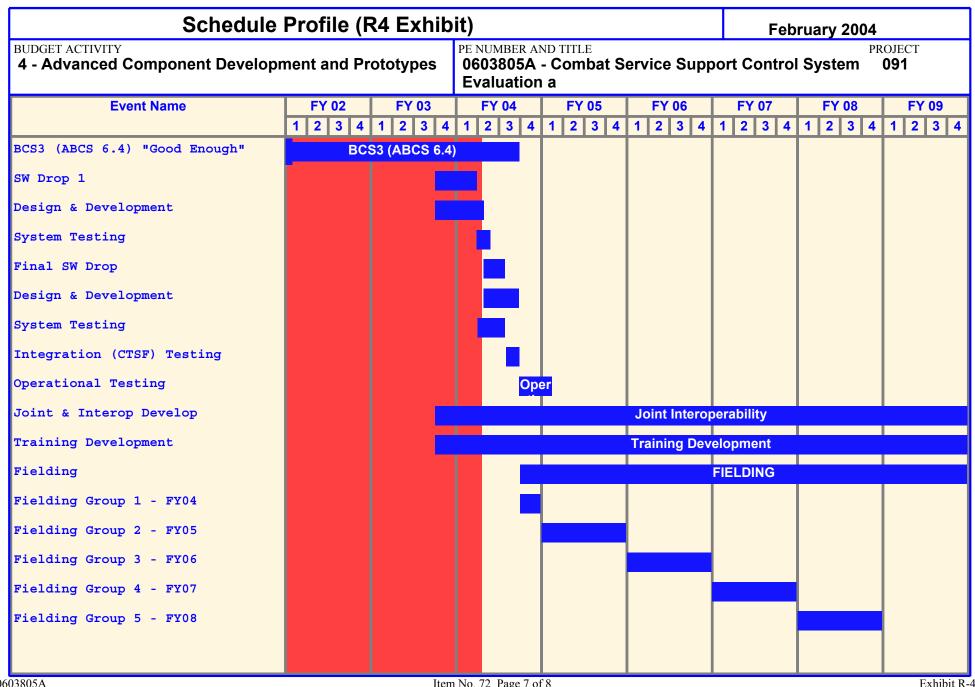
C. Other Program Funding Summary: Note: Beginning in FY04, SICPS funding is rolled into CSSCS (W34600).

D. Acquisition Strategy: The BCS3 acquisition strategy uses a spiral development process that is structured for capabilities to mature and evolve over successive software versions. Versions 1 and 2 served as proof of principle. They provided initial division-level CSS functional capability on common hardware. Version 3 was built on the capabilities of the two previous versions and provided an Initial Operational Capability at Division and Corps level to include initial horizontal interoperability with other Battlefield Functional Area (BFA) systems. Version 4 development included expansion to echelons above Corps (EAC) but has recently undergone additional modification to include BCS3 functionality. BCS3 leverages key identified CSS functionality from the original capability and integrates it with ABCS systems and with numerous national level databases to provide multi-echelon CSS planning and enhanced combat power analysis capabilities. The objective software will provide functionality from tactical (down to maneuver brigade) to strategic level and extend capabilities to Joint, allied and coalition forces. Northrop Grumman is the lead software development contractor, with Tapestry Software Solutions as a Sub contractor. Lockheed Martin Corporation (LMC) provides training development. Hardware is procured from the Common Hardware Systems-2 (CHS-2) contract with General Dynamics (GD).

BUDGET ACTIVITY 4 - Advanced Com	ponent De	evelopment and P	rototype	es 060	UMBER AN 03805A - aluation	Combat	Service	Suppor	t Control	ruary 20	PROJEC	
. Product Development	Contract Method & Type	Performing Activity & Location	Total PYs Cost	FY 2003 Cost	FY 2003 Award Date	FY 2004 Cost	FY 2004 Award Date	FY 2005 Cost		Cost To Complete	Total Cost	Targe Value o Contrac
a . Software Development	SS/TM	Northrop Grumman, Carson, CA	113581	5176	1-2Q	6093	1-2Q	4260	1-2Q	Continue	129110	Continue
b . Training Development	C/TM	Lockheed Martin, Tinton Falls, NJ	9503	1593	1-2Q	832	1-2Q	349	1-2Q	Continue	Continue	Continue
c . ABCS SE&I Effort	MIPR	PEO C3S, Ft Monmouth, NJ	7485	201		0		0		0	7686	7485
d. GFE	MIPR	Various	3601	0		0		0		0	3601	3601
Subtotal:			134170	6970		6925		4609		Continue	Continue	Continue
I. Support Cost	Contract Method & Type	Performing Activity & Location	Total PYs Cost	FY 2003 Cost	FY 2003 Award Date	FY 2004 Cost	FY 2004 Award Date	FY 2005 Cost		Cost To Complete		Targe Value o Contrac
a . CECOM, Matrix	MIPR	FT. Monmouth , NJ & Ft. Belvoir, VA	5154	0		0		0		0	5154	5154
b . Technical Support	MIPR	EER, Fort Lee, VA	8321	0		0		0		0	8321	8321
c . Acquisition Support	MIPR	LMI, McLean, VA	1075	0		0		0		0	1075	1075

BUDGET ACTIVITY 4 - Advanced Component Development and Prototypes Performing Activity & Total (continued) Per		ARM	Y RDT&E CO	ST AN	ALYS	IS(R3)				Feb	ruary 20	04	
Method & Type		iponent De	evelopment and P	rototype	es 06	03805A -	Combat	Service	Suppor		_	PROJEC	
Method & Type	II. Support Cost	Contract	Performing Activity &	Total	FY 2003	FY 2003	FY 2004	FY 2004	FY 2005	FY 2005	Cost To	Total	Targe
III. Test and Evaluation Contract Method & Location Pry Cost Type Date			Location	PYs Cost	Cost		Cost		Cost			Cost	
III. Test and Evaluation	Subtotal			14550	0		0		0		0	14550	1455
c . Oper. Testing MIPR ATEC, VARIOUS 1628 120 1-4Q 120 1-4Q 0 1-4Q 0 1868 246	a. GOVT	Туре				Date					·		Contra
b . Dev. Testing & Eval. MIPR EPG, VARIOUS 1028 0 0 0 0 1028 1028 c . Oper. Testing MIPR ATEC, VARIOUS 1628 120 1-4Q 120 1-4Q 0 1-4Q 0 1868 2468 120 1-4Q 120 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	2 COVI	Туре				Date					·		Contrac
c . Oper. Testing MIPR ATEC, VARIOUS 1628 120 1-4Q 120 1-4Q 0 1-4Q 0 1868 2468	h Dev Testing & Eval	MIDD	EDG VARIOUS	1028	0		0		0		0	1028	102
8231 120 120 0 0 8471 907	b. Dev. resulig & Eval.	IVIIFK	EPG, VARIOUS	1026	U		U		U		U	1020	102
	c . Oper. Testing	MIPR	ATEC, VARIOUS	1628	120	1-4Q	120	1-4Q	0	1-4Q	0	1868	246
	Subtotal:			8231	120		120		0		0	8471	907

A - Advanced Component Development and Prototypes V. Management Services Contract Method & Type Type		ARM	Y RDT&E CO	ST AN	ALY:	SIS(R3)				Feb	ruary 20	004	
Method & Location PYs Cost Cost Award Date Cost Award Date a . Program Office Management FT. BELVOIR, VA 18319 1185 1-4Q 1540 1-540 1757 1-4Q Continue Conti		ponent D	evelopment and F	°rototyp€	es 0	603805A -	Combat	Service	Support	: Contro	Systen		
Management 18319 1185 1540 1757 Continue Continue	V. Management Services	Method &				st Award		Award		Award			Targe Value o Contrac
		In House	FT. BELVOIR, VA	18319	118	35 1-4Q	1540	1-4Q	1757	1-4Q	Continue	Continue	Continue
	Subtotal:			18319	118	35	1540		1757		Continue	Continue	Continue
Project Total Cost: 175270 8275 8585 6366 Continue Continue	Project Total Cost:			175270	827	75	8585		6366		Continue	Continue	Continu



Schedule Detail (R4a Exhil	bit)			February 2004			
BUDGET ACTIVITY 4 - Advanced Component Development and Prototypes				rvice Su	pport C	ontrol S	ystem P
Schedule Detail_	FY 2003	FY 2004	FY 2005	FY 2006	FY 2007	FY 2008	FY 2009
Added Version 4.6.3 (Initial Combat power)	1-4Q						
Add Version 4.6.3.1 (ABCS 6.3D) Development	1-4Q						
Support to Stryker Brigade Combat Team (SBCT)	1-4Q	1-4Q	1-4Q	1-4Q			
Support to Training Dev PSS/DTV	1-4Q						
BCS3 Development		1-4Q					
LCOP Integration		1-4Q	1-4Q				
CAPES Integration			1-4Q				
LCOP/JDLM Simulation		1-4Q	1-4Q				
Continued Development of Joint, Logistic Info System	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q
(LIS) Interfaces and Maintain Interoperability							
Training Development	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q
Operational Testing	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q
Program Management	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q	1-4Q